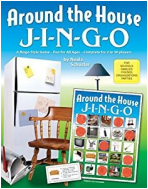









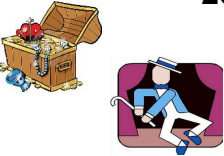







The Good Companions - Adult Day Program

May — 2017 — Mai



Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	9:30 Meet & Greet 1 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Around the House JINGO	 2	9:30 Meet & Greet 3 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Music by The Chords	9:30 Meet & Greet 4 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Music by Deanne Vance	 5	6
 7	9:30 Meet & Greet 8 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Bowling	 9	9:30 Meet & Greet 10 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Cumberland Sunshine Singers	9:30 Meet & Greet 11 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Timone Visits 1:00 pm Magnetic Dart Game & Birthday's	 12	13
 14	9:30 Meet & Greet 15 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Music by TGC Choir	 16	9:30 Meet & Greet 17 10:20 am Exercise 11:00 am Chapel 12:00 pm National Capital Race Lunch 1:00 pm Music by Lorraine & Dave	9:30 Meet & Greet 18 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Music by TGC Choir	 19	20
 21	CENTRE IS CLOSED FOR VICTORIA DAY 22	 23	9:30 Meet & Greet 24 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Treasure & Talent Day	9:30 Meet & Greet 25 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Music by Evelyn Greenberg	 26	27
 28	9:30 Meet & Greet 29 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Spring Tea with Noel Dimar	30	9:30 Meet & Greet 31 10:20 am Exercise 11:00 am Chapel 11:30 am Lunch 12:30 pm Brain Games 1:00 pm Sing-A-Long with Gary		28	29



Schedule Subject to Change